DAVID VERWEIJ

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EDUCATION

NOW PHD CANDIDATE ON HUMAN-COMPUTER
2017 INTERACTION FOR DIGITAL LIVING

Computing and Information Sciences, Northumbria University Newcastle, UK Exploring human-centered design, research and evaluation approaches for future smart homes and connected technologies, see <u>Domestic Widgets</u>.

2017 MASTER OF SCIENCE IN HUMAN COMPUTER INTERACTION

2015 Department of Industrial Design, Eindhoven University of Technology, NL

Graduated with a 9 (out of 10). Specialization in Constructive Design Research. Projects include, but are not limited to, a gestural interaction technique (see <u>WaveTrace</u>) and distributed cognition in classrooms (see <u>FireFlies 2</u>).

2015 BACHELOR OF SCIENCE IN INDUSTRIAL DESIGN

Department of Industrial Design, Eindhoven University of Technology, NL

Specialized in supportive technologies for education. Projects include, but are not limited to, a crowd-sourced planning tool for teachers (see <u>CRiCP</u>), and a rehabilitation platform to motivate arm-hand use with games (see this <u>paper</u>).

2015 MINOR SCIENCE EDUCATION AND COMMUNICATION

2014 Eindhoven School of Education, Eindhoven University of Technology, NL

A one-year education rewarded with a formal teaching qualification to teach physics in the first three grades of secondary education in the Netherlands.

2009 PRE-UNIVERSITY EDUCATION ATHENEUM

2003 Oosterlicht College Nieuwegein, NL

EXPERIENCE

NOW

2018

2015

2010

TUTOR, DEMONSTRATOR AND TEACHING ASSISTANT

Computing and Information Sciences, Northumbria University Newcastle, UK

Assisting in Lab sessions of courses such as 'Object-Oriented Programming', (family-focused) university events, and exam marking.

2017 FOUNDER AND DESIGNER

2015 Studio David Verweij, Eindhoven, NL

Development of (primarily motion) graphics, see <u>here</u>. Clients include, but are not limited to, Eindhoven University of Technology (see <u>video</u>), DoChange

SmartHomes (see video).

2016 STUDENT ADVISOR DEPARTMENT BOARD OF INDUSTRIAL DESIGN

Department of Industrial Design, Eindhoven University of Technology, NL

Advising role within the Department Board as a student representative.

2016 STUDENT COMMUNICATION ASSISTANT

2014 Eindhoven University of Technology, NL

Including policy and website support, coaching secondary school classes and

promotion for Industrial Design amongst secondary schools.

2016 CO-OWNER AND COURSE DEVELOPER

2014 BétaBoomen, Eindhoven, NL

BétaBoomen offered pre-university schools courses and lectures in STEM related subjects by university students. I developed additional courses to offer.



BIO

I am currently a PhD Student on Human-Computer Interaction for Digital Living. I am interested in interaction with distributed data in (everyday) environments that supports or relieves human cognition. I am specialised in Research through Design, and received my Master's degree with distinction at the Eindhoven University of Technology. In my free time I enjoy experimenting with software, hardware and woodworking, cycling and playing boardgames with friends or family.

SKILLS

Speech: Dutch (native), English (C2)
Languages: Java, C++, HTML, PHP, CSS,
JSON, JavaScript (Node.js), Python
Tools: Git, DialogFlow, Firebase, Arduino
IDE, Processing, SPSS, Adobe Creative
Cloud, LaTeX

Prototyping: Raspberry PI, Arduino, paper prototyping, cardboard modelling, 3D printing, circuit design, interactive electronics (actuators, sensors)

LATEST CONFERENCE PUBLICATIONS

Verweij, D., Kirk, D., Rogage, K., Durrant, A. 2019. **Domestic Widgets: Leveraging Household Creativity in Co-Creating IoT.** Accepted for publication at RTD 2019.

Verweij, D., Esteves, A., Bakker, S. and Khan, V.J. 2019. **Designing Motion Matching for Real-World Applications: Lessons from Realistic Deployments.** Accepted for publication at ACM TEI 2019.

For a extensive and recent overview of all publications, such as Work-in-Progress or Demos, please visit www.davidverweij.com/publications/

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2016 2016

TEACHING ASSISTANT TANGIBLE AND EMBODIED INTERACTION

Industrial Design, Eindhoven University, NL

Assisting in part of the classes on TEI and lecturer on using video to convey conceptual interactions.

MANAGEMENT POSITIONS

NOW

ASSISTANT TO THE GENERAL CHAIRS

2018

ACM SIGCHI CHI Conference 2020, Honolulu, Hawaii

Assisting the General Chairs in organising the 2020 edition of the annual premier ACM conference on

Human Factors in Computing Systems.

2012

2015

STUDENT REPRESENTATIVE **DEPARTMENT COUNCIL**

Industrial Design, Eindhoven University, NL

Representing student and employees of the Industrial Design Department regarding education, research,

finance, policy and communications.

2013 2012

VICE-CHAIRMAN &

COMMISSIONER OF EDUCATION

Study Association Industrial Design, Eindhoven, NL

Full-time representation of Industrial Design students in multiple bodies throughout the university. The study association further offers study material, workshops,

leisure events and more, see lucid.cc.

2013 2011

FOUNDATION HAJRAA BUITENTOERNOOI

Eindhoven Student Volleyball Association, NL

Responsible for organizing and running a two-day festival with an average of 4.000 visitors a day, see

buto.hajraa.nl.

VISITING POSITIONS

2016

VISITING RESEARCHER

Edinburgh Napier University, UK

For the duration of 3 months for my Master Thesis.

INVITED WORKSHOPS AND TALKS

2018

CLOSING PRESENTATION

INTERACTION DESIGN COURSE Edinburgh Napier University, Edinburgh, UK

Presented WaveTrace and its design process and learnings to Interaction Design Bachelor students.

2018

WORKSHOP ON DESIGNING SMART OBJECTS

AS EMBODIED AGENTS IN EVERYDAY LIFE

Lorentz Centre, Leiden, NL

A 5-day workshop to develop an interdisciplinary research agenda on smart objects to help frame future work in interaction design, see here.

2015

BENQ FUTURE LIGHT INTERNATIONAL

DESIGN WORKSHOP

Taiwan TECH University Taipei, Taiwan

Invited participant for a 9-day product design workshop on the future of BENQ products.

VOLUNTEERING

NOW

DESIGN CHAIR

ACM SIGCHI CHIPLAY Conference, Barcelona, Spain

Responsible for the logo, posters, and other designs, see chiplay.acm.org.

NOW

REVIEWER

2018

2018

CHI LBW '19, alt.CHI '19, CHI '19, TEI '19,

IMWUT '18, DIS WIP '18, DIS '18

AWARDS AND GRANTS

2018

PGR RESEARCH IMPACT SCHEME

Main applicant | £ 300

Used to host my research at the UK Maker Faire 2018 in Newcastle, see this impression.

2018

DESIGN UNITED / 4TU DEMONSTRATOR GRANT

Co-applicant | € 5.000 | Ref. C2E1707

Used to translate the WaveTrace research project into a consumer product prototype, see here.

2017

ACM STUDENT TRAVEL GRANT

Main applicant | \$ 1.370 | SSTG - May_2017 #130 Used for travel and accommodation for ISS 2017.

MORE INFORMATION

ONLINE

Up to date projects and publications can be found on www.davidverweij.com.